



KSSEM
K.S. SCHOOL OF ENGINEERING AND MANAGEMENT

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K.S. SCHOOL OF ENGINEERING AND MANAGEMENT

15, Mallasandra, Near Vajarahalli, Off. Kanakapura Road, Bengaluru - 560 109.

PRACTICAL RECORD BOOK

Name : Akash K J Atash

Class : II Sem

Lab : Introduction to C Program

USN :

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Laboratory Certificate

This is to certify that

Mr. / Ms. Akash K.T.

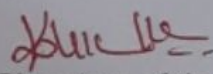
has satisfactorily completed the course of experiment in
Introduction to C programming laboratory. Code BESCK80UE

Prescribed by Visvesvaraya Technological University, Belagavi
for the II Semester B.E. Mechanical branch in this
college during in the academic year 2023 - 2024

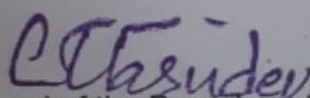
Name of the Candidate : AKASH H. K T

USN : 1KE23ME001 Lab (with code) BESCK80UE

Marks	
Maximum	Obtained
25	24


Signature of the
Teacher

Date : 4/7/24


Head of the Department

Dr. C. VASUDEV
Professor & HOD
Department of Applied Science
K.S. School of Engineering and Management

Particulars of the Experiments Performed

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03	22/03/24	Convert km to m & cm	6	10	23/3/24
4)	23/03/24	Program to check the given character.	7	10	24/3/24
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Record + observation:				10 + 5 = 15	
IA					9
					24

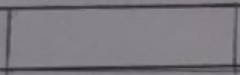
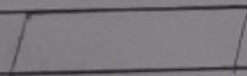
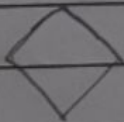
'C' is invented Danish Ritzche

Algorithm:-

Algorithm is defined as a Sequence of unambiguous instructions designed in such a way that if the instructions are performed in the specified sequence the desired result would be obtained

Flow chart

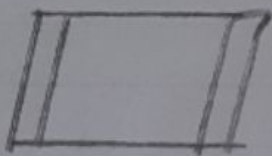
A flow chart is a special representation of an algorithm that uses boxes of different shapes to denote the flow of the control

Symbol	Name	Function
	Process	Indicate any type of internal operation inside the process or memory
	Input/output	Used for any Input/Output operation. Indicates that the computer will obtain data or output.
	Decision	Used to ask a question that can be answered that can be answered in a binary format (Yes/No) (True/False)



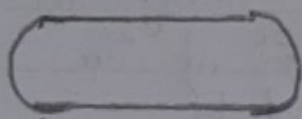
Connector.

Allows the flowchart to be drawn without interrupting lines or without a reverse flow.



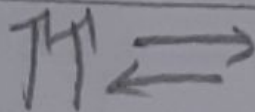
Predefined Process

Used to invoke a Subroutine or an Interrupt program



Terminal

Indicates the Starting or ending of the program, process or interrupt program.



Flow lines

Shows direction of flow.

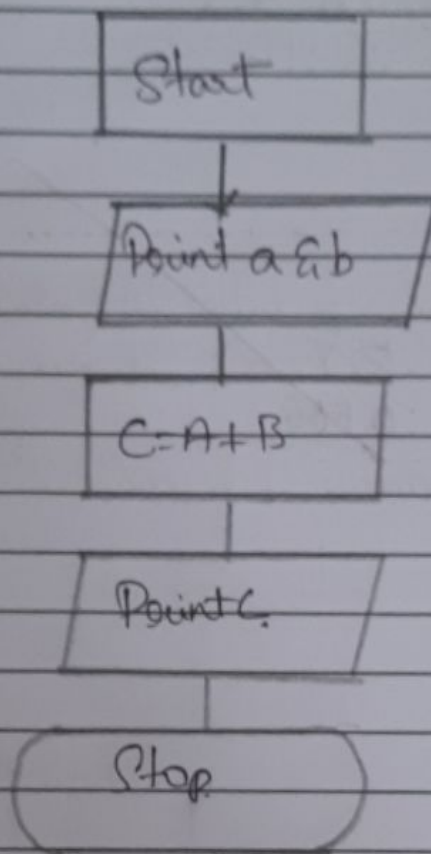
DATE 15/02/24

EXPT. TITLE: Sample Program

PAGE NO.

9

EXP. NO.



Step 1: Start

Step 2: Enter the input values a and b

Step 3: Find C

Step 4: Print C

Step 5: Stop

1) Output

Enter the Value of a and b 9.5

The Sum of 2 number is : 14

2) Output

Enter the Value of a & b 3.5

The division value is : 0.666

DATE 15/02/21

EXPT. TITLE: Sample Program

EXP. NO.

PAGE NO. 2

```
1) Add
#include
void main()
```

```
{
    int a, b, c;
```

```
    printf("Enter the Value of a and b");
```

```
    scanf("%d %d", &a, &b);
```

```
    c = a + b;
```

```
    printf("The sum of 2 number is: %d\n", c);
```

```
}
```

```
2) Division.
```

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    float a, b, c;
```

```
    printf("Enter the Value of a and b");
```

```
    scanf("%f %f", &a, &b);
```

```
    c = a / b;
```

```
    printf("The division value is: %f\n", c);
```

Output

Enter PRT : 1000 2 8
Sample interval in : 1600

DATE 15/03/24

EXPT. TITLE: Sample Program

PAGE NO. 4

3) Sample interest

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
float P, r, t, SI;
```

```
printf ("Enter PRT:\n");
```

```
scanf ("%f %f %f", &P, &r, &t);
```

```
SI = (P * r * t) / 100;
```

```
printf ("Sample Interest is: %f", SI);
```

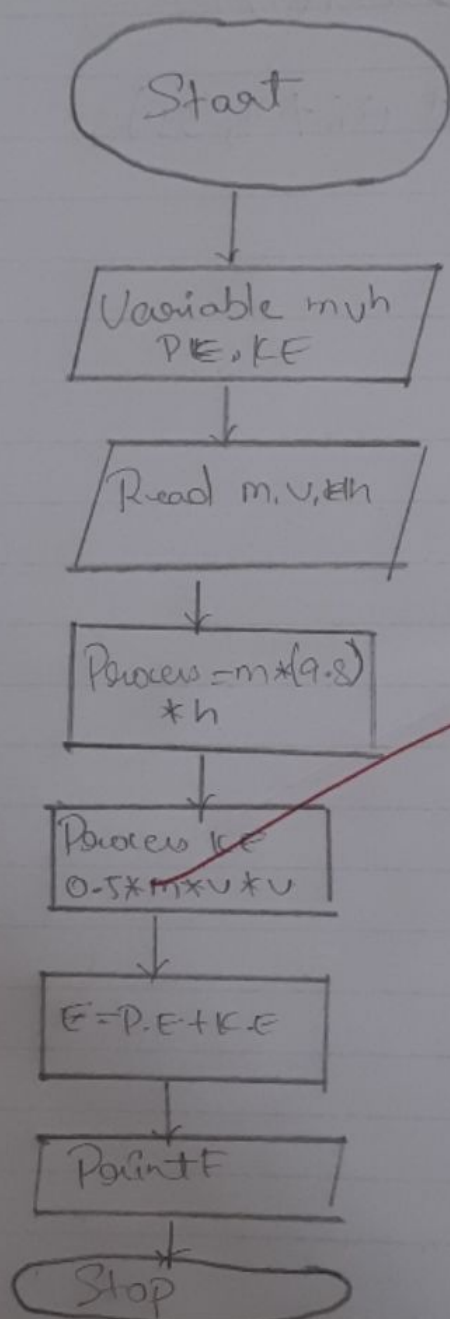
```
}
```

15/3/24

Enter mass of the body 200
enter displacement of the body 20
enter velocity of the body 120

o/p

Potential energy of the body = 39200.000
Kinetic energy of the body = 1440000.000
Mechanical energy of the body = 1479200.000



1) C Program to find mechanical energy of particle using
 $E = mgh + \frac{1}{2}mv^2$

Algorithm

Step 1: Start

Step 2: Initialize or declare variable m, v, h, KE, PE

Step 3: Read mass m , velocity v and displacement h from the

Step 4: Calculate kinetic energy $KE = 0.5 * m * v * v$

Step 5: Calculate mechanical energy $E = P.E + K.E$

Step 6: Print the result

Step 7: Stop

Source Code

#include <stdio.h>

int main()

{

float m, h, v, P, K, E ;

printf("enter. mass of the body\n");

scanf("%f", &m);

printf("Enter displacement of the body\n");

scanf("%f", &h);

printf("Enter velocity of the body\n");

scanf("%f", &v);

$P = m * 9.8 * h$; // To calculate kinetic energy

$K = 0.5 * m * (v * v)$; // To calculate Potential energy

$E = P + K$;

printf("Potential energy of the body = %f\n", P);

printf("Kinetic energy of the body = %f\n", K);

printf("Mechanical energy of a body = %f\n", E);

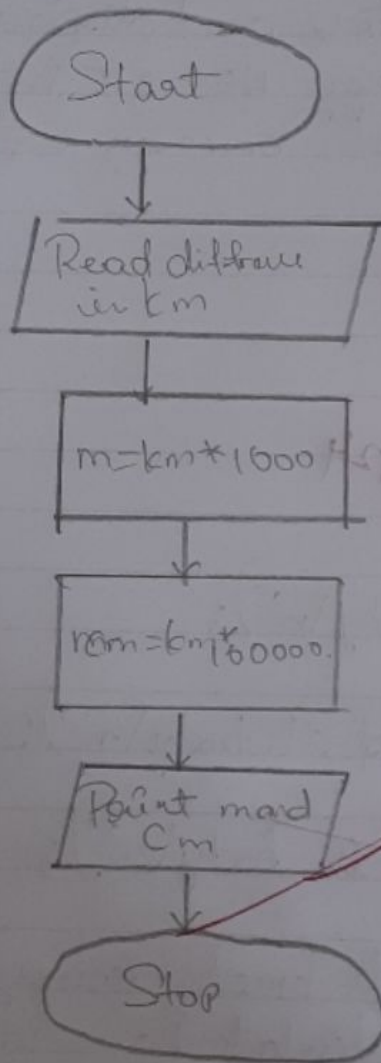
}

enter the kilometers : 6

output
Meters = 6000.00

Centimeters = 600000.000

Flowchart



DATE 22/03/24

EXPT. TITLE: Convert into cm & m

PAGE NO.

6

EXP. NO.

C Program to Convert kilometers into meters and Centimeters

Algorithm

Step 1: Start

Step 2: Declare the Variable km, cm, m

Step 3: Read the distance in kilometers

Step 4: Convert the distance to meters, $m = km * 1000$

Step 5: Convert the distance to Centimeters, $cm = km * 100000$

Step 6: Print the result

Step 7: Stop

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
float km, cm, m;
```

```
Print ("enter the kilometer\n");
```

```
scanf ("%f", &km);
```

```
m = km * 1000;
```

```
cm = km * 100000;
```

```
Printf ("meters = %f\n", m);
```

```
Print f ("Centimeters = %f\n", cm);
```

```
}
```

10

23/3/24

DATE 22/04/24

EXPT. TITLE: Program to check the given character.

EXP. NO.

PAGE NO. 7

3) Program to check the given character is lowercase or uppercase or special character.

Algorithm.

Step 1: Start

Step 2: Read Input character from Console at runtime.

Step 3: Compute ASCII Value of the character.

Step 4: If the ASCII Value of the character is in the range of 65 and 90

Then print "Upper Case letter".

Step 5: If the ASCII Value of the character is in the range of 97 and 122

Then print "lower case letter".

Step 6: If the ASCII Value of the character is in the range of 48 and 57

Then print "Number".

Step 7: Else print Symbol.

include <stdio.h>

int main()

{

char c;

printf("Enter any key from keyboard\n");

scanf("%c", &c);

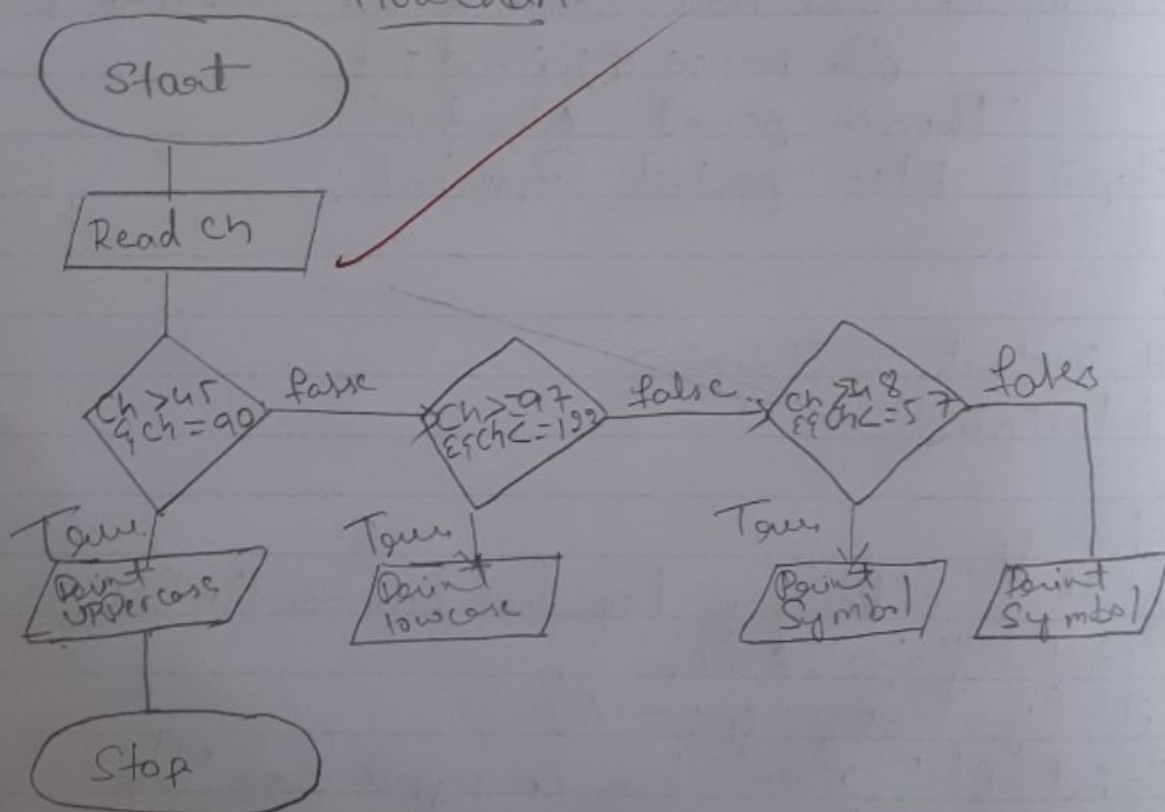
if (c >= 65 && c <= 90)

printf("Given key is upper case");

else if (c > 97 && c <= 122)

- Output
- 1) Enter the key A
key is uppercase
 - 2) Enter the key b
key is lower case
 - 3) Enter the key 10
key is a number
 - c) Enter the key &
key is a Symbol

flowchart



DATE 22/04/24

EXP. NO.

EXPT. TITLE: Program to check the given character.

PAGE NO. 8

```
print f"given by in lower case";  
elif (y >= 48 && y <= 57)  
    print f"key in number";  
else  
    print f"key is symbol";
```

10 8/5/24

DATE 05/04/24

EXPT. TITLE:

Program to balance the chemical equation.

EXP. NO. 0501

PAGE NO.

9

#include <stdio.h>

int main ()

{

int k, l, m, n;

printf ("enter the atomic nature of reactants x and y");

scanf ("%d %d", &k, &l);

printf ("enter the atomic nature of products P and q");

scanf ("%d %d", &m, &n);

{

int balance (int x, int y, int p, int q)

{

int b1, b2, b3, temp;

if (P != 0 && q != 0)

{

b1 = P/x;

b2 = q/y;

b3 = 1;

{

else

{

P = P * y;

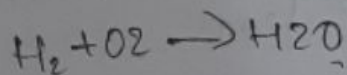
q = q * x;

b3 = x * y;

temp = gcd (P, gcd (q, b3));

b1 = P / temp;

b2 = q / temp;



Output

Enter the atomic nature of reactants $\text{Xondy}: 2, 2$

Enter the atomic nature of product, $\text{pondy}: 2, 1$

The Coefficients are $b_1=2, b_2=1, b_3=2$



DATE 05/04/24

EXPT. TITLE :

PAGE NO. 10

EXP. NO.

Point 1 ("the coefficients are $b_1 = d, b_2 = -1 \cdot d, b_3 = +1 \cdot d$,
 b_1, b_2, b_3);

```
}  
int gcd (int a, int b)  
{  
    int hcf;  
    for (int i = 1; i <= a && i <= b; i++)  
    {  
        if (a % i == 0 && b % i == 0)  
        {  
            hcf = i;  
        }  
    }  
    return hcf;  
}
```

12/4

10

DATE 12/04/24

EXP. NO. 6

EXPT. TITLE:

Implement matrix Multiplication
and Validate the result of multiplication
Algorithm.

PAGE NO.

11

Step 1: [Begin]

Start

Step 2: [Input prompt]

Write ("Enter the order of Matrix A")

Step 3: [Input order matrix A]

Read (M, N)

Step 4: [Prompt]

Write ("Enter the order of Matrix B")

Step 5: [Input order of Matrix B]

Read (P, Q)

Step 6: [Check for matrix order compatibility]

if ($N \neq P$) Then

Write ("Invalid order")

Stop

End if

Step 7: [Input elements of Matrix A]

Repeat for $i \leftarrow 0$ to $M-1$, Increment i in Step 7.1Repeat for $j \leftarrow 0$ to $N-1$, Increment j in Step 7.1Read ($A[i][j]$)

End for

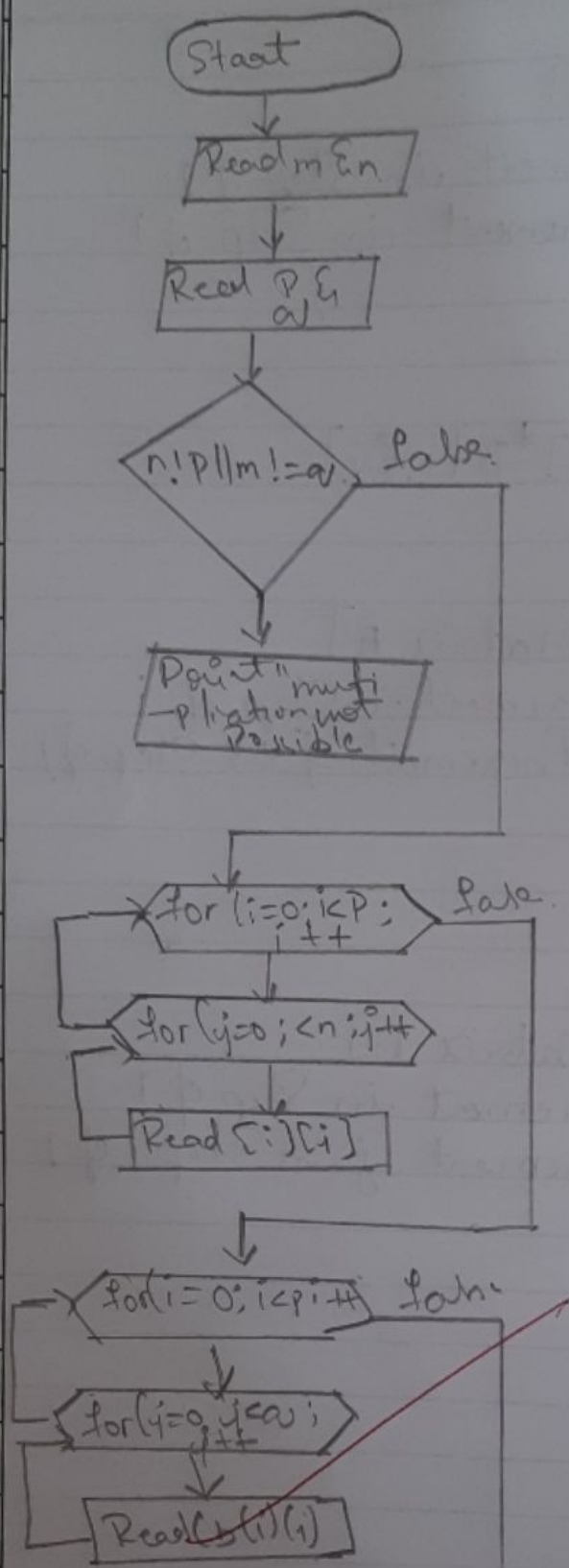
End for

Step 8: [Input elements of Matrix B]

Repeat for $i \leftarrow 0$ to $P-1$, Increment i in Step 8.1Repeat for $j \leftarrow 0$ to $Q-1$, Increment j in Step 8.1Read ($B[i][j]$)

End for

End for



DATE 12/04/24
EXP. NO. 62

EXPT. TITLE: Matrix multiplication

PAGE NO. 13

Step 12: [Output elements of Matrix C]

Repeat for $i \leq 0$ to $M-1$, Increment i in Step 4 i

Repeat for $j \leq 0$ to $Q-1$, Increment j in Step 4 i
Write $(C[i][j])$

End for

Write $(,, \backslash n")$

End for.

Step 13: [Finished]

Stop

```
# include <stdio.h>
```

```
int main()
```

```
{
```

```
int m, n;
```

```
int p, q;
```

```
printf("Enter the Value of M and N \n");
```

```
scanf("%d %d", &m, &n);
```

```
printf("Enter the Value of P and Q \n");
```

```
scanf("%d %d", &p, &q);
```

```
int a[m][n];
```

```
int b[p][q];
```

```
int c[m][q];
```

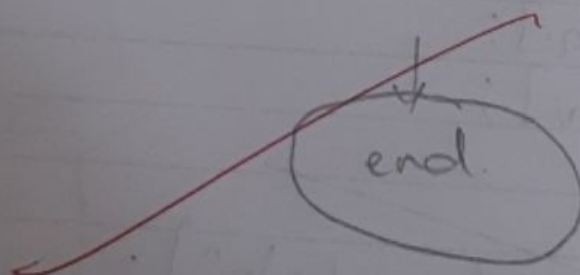
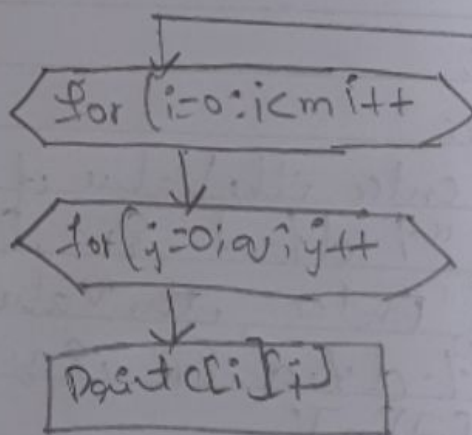
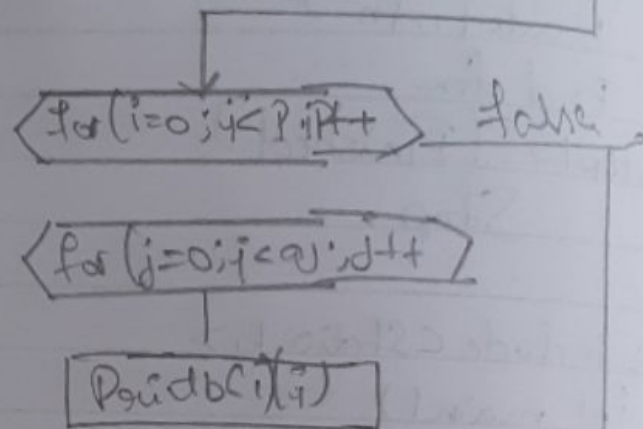
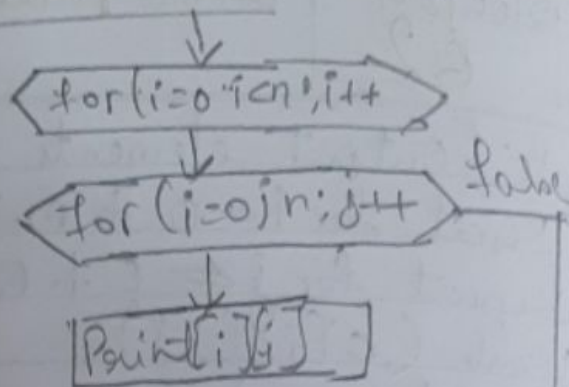
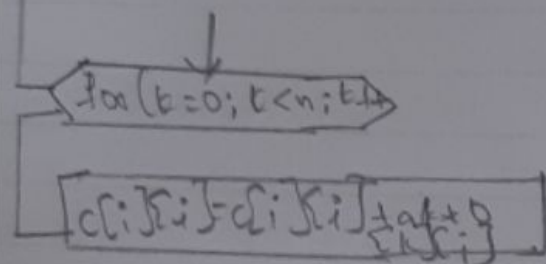
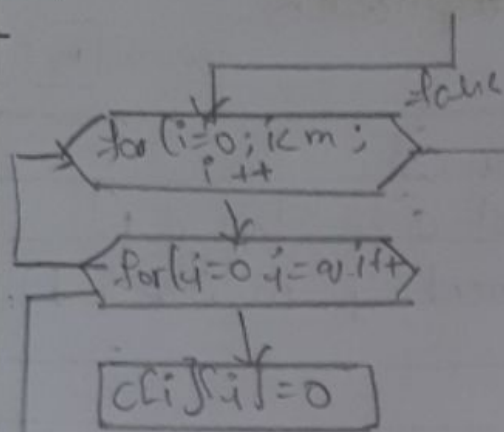
```
if (n != p)
```

```
{
```

```
printf("Invalid order \n");
```

```
return 0;
```

```
}
```



DATE 12/04/24
EXP. NO. 6

EXPT. TITLE: Matrix Multiplication

PAGE NO. 167

```
printf("Enter 1/d elements into matrix A\n" (m*n));  
for (int i=0; i<m; i++)  
    for (int j=0; j<n; j++)  
        scanf("%d", &a[i][j]);  
printf("Enter 1/d elements into matrix B\n" (p*q) (p*q));  
for (int i=0; i<p; i++)  
    for (int j=0; j<q; j++)  
        scanf("%d", &b[i][j]);  
for (int i=0; i<m; i++)  
{  
    for (int j=0; j<q; j++)  
    {  
        d[i][j] = 0;  
        for (int k=0; k<p; k++)  
            d[i][j] = d[i][k] + b[k][j];  
    }  
}  
printf("matrix A\n");  
for (int i=0; i<m; i++)  
{  
    for (int j=0; j<n; j++)  
        printf("%d ", d[i][j]);  
    printf("\n");  
}  
printf("matrix B\n");
```

Output

Enter the Value M and N

2 2

Enter the Value of P and Q

2 2

Enter 6 elements into matrix A

1 2 3 4

Enter 6 elements into matrix B

5 6 7 8

Matrix A

1 2

3 4

Matrix C

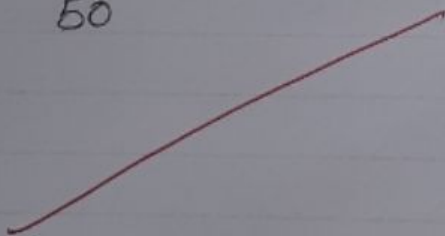
5 6

7 8

Matrix C

19 22

43 50



DATE 12/04/24

EXPT. TITLE: Matrix Multiplication

EXP. NO. 62

PAGE NO. 15

```
for (int i=0; i<p; i++)  
{  
    for (int j=0; j<q; j++)  
        printf("%d\t", b[i][j]);  
    printf("\n");  
}  
printf("matrix (1n")  
for (int i=0; i<m; i++)  
{  
    for (int j=0; j<q; j++)  
        printf("%d\t", c[i][j]);  
    printf("\n");  
}  
return 0;
```

10
12/4

Compute $\sin(x)$ / $\cos(x)$ using Taylor's series approximation. Compare result with the built-in library function. Print both the result and approximate. Inference.

Algorithm

Taylor Series

Step 1: Start

Step 2: [Initialize] $\sin-x = 0$

Step 3: Read the Value of x

Step 4: Convert x to radians ($x * 3.14 / 180$)

Step 5: Compute $\sin(r)$

for ($j=1$; $j < 15$; $j=j+2$)

neg = neg * (-1);

$\sin-x = \sin-x + ((\text{Power } j) / \text{fact}(j)) * \text{neg}$;

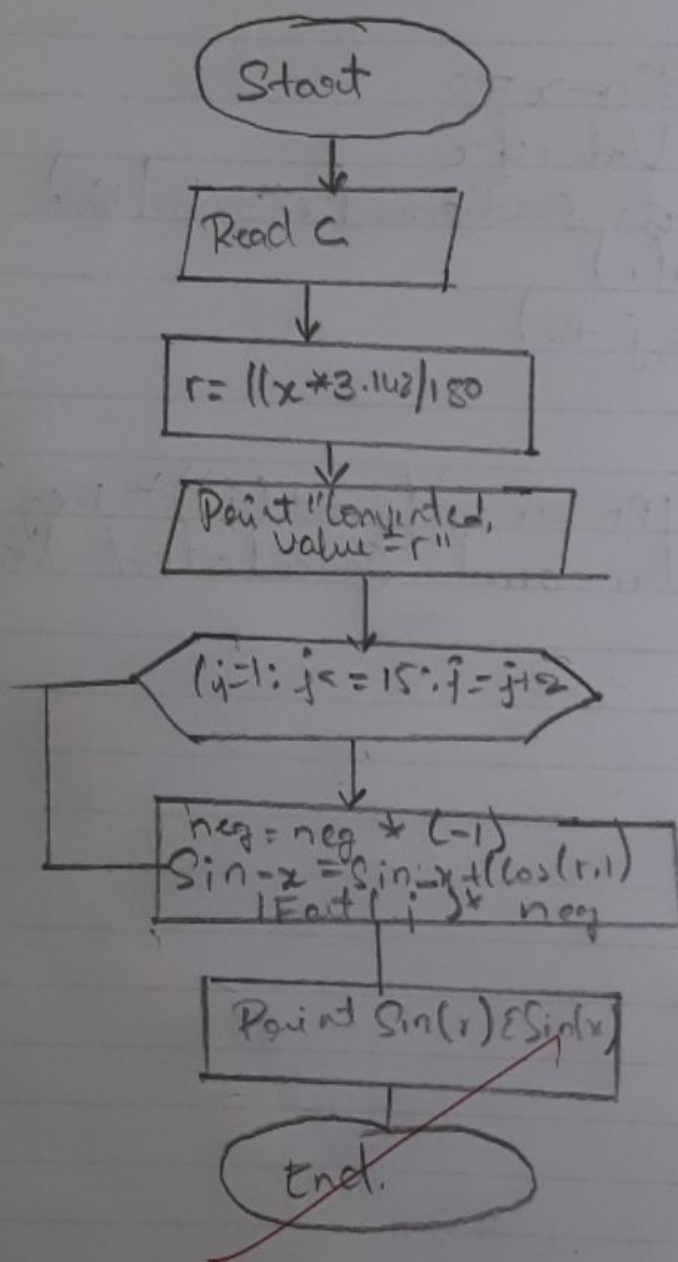
Print built-in Value and Calculated Value

~~Step 6: Stop~~

Output

Enter the Value of degree 90
the sine of 90 is 1.000000
the Sine function of 90 is 1.000000

Flowchart



DATE 19/04/24

EXPT. TITLE: Taylor's series program

PAGE NO. 17

EXP. NO. 06

Program.

#include (Sin(x))*

#include <stdio.h>

#include <math.h>

#define PI 3.142

int main ()

{

int i, degree;

float x, sum=0, term, num, deno;

printf ("enter the Value of degree");

scanf ("%d", & degree);

x = degree * (PI/180);

num = x;

deno = 1;

i = 2

do

{

term = num/deno;

num = -num * x * x;

deno = deno * i * (i+1);

sum = sum + term;

i = i + 2

} while (fabs (term) >= 0.00001);

printf ("The sine of %d is %.3f", degree, sum);

printf ("The sine function of %d is %.3f, degree, Sin(x));

return 0;

{

n/s

DATE 03/05/24

EXPT. TITLE: Bubble Sort.

EXP. NO. 07

PAGE NO. 18

Sort the Given set of N numbers Using Bubble Sort

Algorithm

Step 1: Start

Step 2: read n

Step 3: Repeat for $i=0$ to $n-1$
read $a[i]$

Step 4: Repeat for $i=0$ to $n-1$
print $a[i]$

Step 5: Repeat for $j=0$ to $n-i$
if $(a[j] > a[j+1])$
temp $\leftarrow a[j]$
 $a[j] \leftarrow a[j+1]$
 $a[j+1] \leftarrow temp$

Step 6: Repeat for $i=0$ to $n-1$
print $[i]$

Step 7: Stop

Output

Enter the Value of n

5

Enter the array elements

9

8

6

5

99

The Given array elements are

9

8

6

5

99

The array Sorting

5

6

8

9

99

DATE 03/05/24
EXP. NO. 7

EXPT. TITLE: Bubble Sort

PAGE NO. 19

```
#include <stdio.h>
#include <csdio.h>
void main ()
{
    int a[50], i, j, temp, n;
    printf ("Enter the value of n\n");
    scanf ("%d", &n);
    printf ("Enter the array elements\n");
    for (i=0; i<n; i++)
        scanf ("%d", &a[i]);
    printf ("The given array elements are\n");
    for (i=0; i<n; i++)
        printf ("%d\t", a[i]);
    for (i=1; i<n; i++)
    {
        for (j=0; j<n-i; j++)
        {
            if (a[j] > a[j+1])
            {
                temp = a[j];
                a[j] = a[j+1];
                a[j+1] = temp;
            }
        }
    }
    printf ("\n\nThe array after sorting\n");
    for (i=0; i<n; i++)
        printf ("%d\t", a[i]);
}
```

Concatenate (chars1[], chars2[])

c = 0, d = 0

while (s1[c] != '\0')

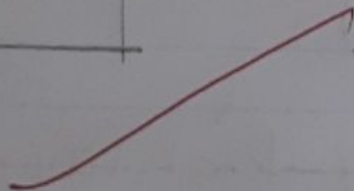
c++

while (s2[d] != '\0')

if (s1[c] == '\0' || s2[d] == '\0')

Break

c++



DATE 17/05/2024

EXPT. TITLE: String Operations

PAGE NO. 14

EXP. NO. 8

Write function to implement string operators such as compare, concatenate string length. Combine the parameter passing techniques.

Algorithm

Step 1: Start

Step 2: Read strings S1 and S2

Step 3: Call function string-length (), length1 = string-length (S1)

length2 = string-length (S2)

Step 4: Display length 1 and length 2

Step 5: Call function compare string ()

If (compare_string (S1, S2) == 0)
print "equal strings"

Else

print "Unequal strings"

Step 6: Call function Concatenate (S1, S2)

Step 7: Print "Concatenated (S1, S2)"

Step 8: Stop

Function: string-length (char S[])

Step 1: Start

Step 2: Repeat Step 2 through while (S[i] != '\0')

C++

return 0

End while

DATE 17/05/24

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Step 3: Stop

Function: Compare - Strings (char S1[], char S2[])

Step 1: Start

Step 2: Repeat Step 2 through while (S1[c] == S2[c])

If (S1[c] == "\0" || S2[c] == "\0")

Break;

c++

End while

Step 3: if (S1[c] == "\0" && S2[c] == "\0")

return 0

Else

return 1

Step 4: Stop

Function: Concatenate (char S1[], char S2[])

Step 1: Start

Step 2: Initialize c = 0

Step 3: Repeat steps through while (S1[c] != "\0")

c++

end while

Step 4: Initialize d = 0

Step 5: Repeat Step 5 through while (S2[d] != "\0")

S1[c] = S2[d]

d++

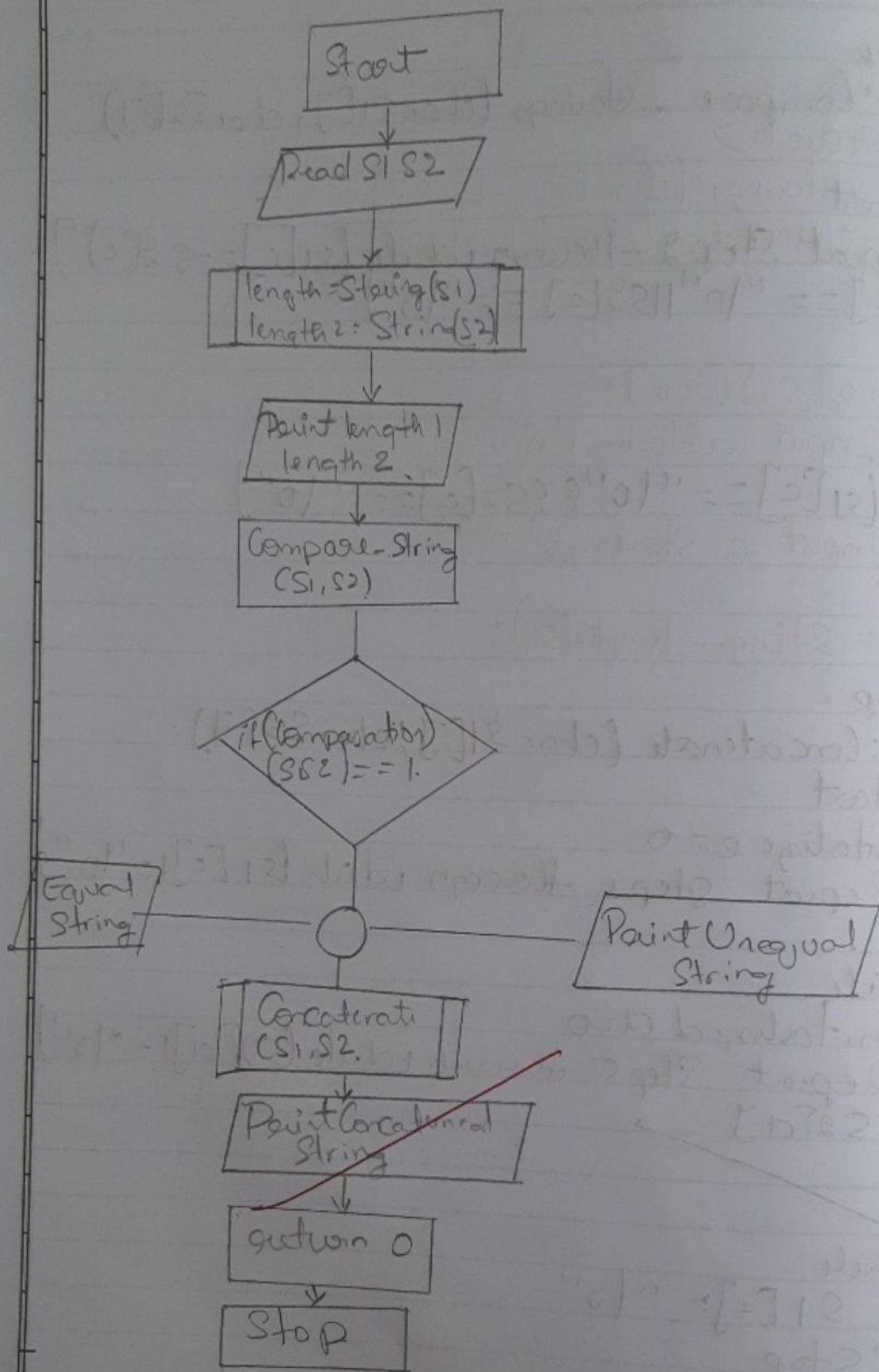
c++

end while

Step 6: S1[c] = "\0"

Step 7: Stop

main function.



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EXP. NO. 8-

#include <stdio.h>

#include <string.h>

int compare_strings (char [], char []);

void concatenate (char [], char []);

int main ()

{

char s1[1000], s2[1000];

printf ("Input a string 1\n");

gets (s1);

printf ("Input a string 2\n");

gets (s2);

int length = string_length (s1);

int length 2 = string_length (s2);

printf ("length of 1st S = %d\n", s1, length);

printf ("length of 2nd S = %d\n", s2, length);

if (compare_strings (s1, s2) == 0)

printf ("equal strings\n");

else

printf ("unequal strings\n");

concatenate (s1, s2);

printf ("String obtained on Concatenation: %s\n", s1)

return 0;

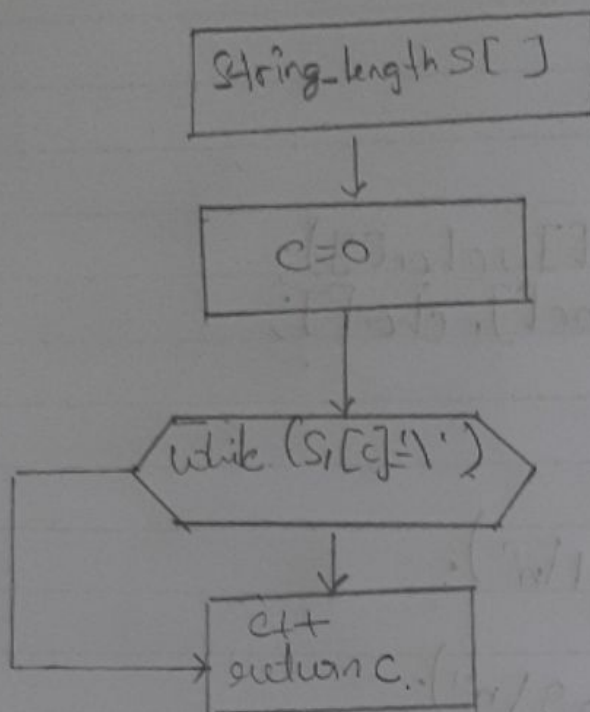
{

int string_length (char s1[])

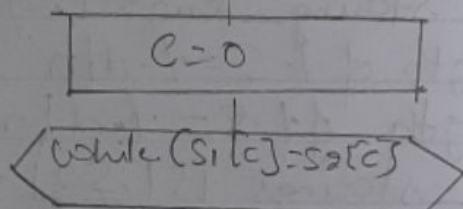
{

int c = 0

length



Compare String
(S1, S2)



(S1[C] == '\0'
S2[C] == '\0')

C++

Break

(C==1
S1[C] == '\0'
S2[C] == '\0')

return.

return 0

```
while (s1[c] != '\0')
```

```
    c++
```

```
return c;
```

```
}
```

```
int CompareStrings(char s1[], char s2[])
```

```
{
```

```
    int c = 0;
```

```
    while (s1[c] == s2[c])
```

```
{
```

```
    if (s1[c] == '\0' || s2[c] == '\0')
```

```
        break;
```

```
    c++;
```

```
}
```

```
    if (s1[c] == '\0' && s2[c] == '\0')
```

```
        return 0;
```

```
    else
```

```
        return 1;
```

```
}
```

```
void Concatenate(char s1[], char s2[])
```

```
{
```

```
    int c, d;
```

```
    c = 0;
```

```
    while (s1[c] != '\0')
```

```
{
```

```
    c++;
```

```
}
```

```
    d = 0;
```

```
    while (s2[d] != '\0')
```

Output

Input a String 1

AKASH

Input a String 2

akash

Unequal Strings

String Obtained on Concatenation 'AKASHakash'

Input a String 1

AKASH

Input a String 2

AKASH

Equal String

String Obtained on Concatenation "AKASHAKASH"

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EXPT. TITLE: String Operations

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<

s1[c] = s2[d];

d++;

c++;

}

s1[c] = '10';

}

~~10~~
24/5

8 Implement structures to read, write and compute average marks and the students scoring above and below average marks for a class of N students.

Algorithm.

Step 1: Start

Step 2: Create a structure with student including fields

Step 3: usr , name and marks

Step 3: Initialize the variables $count_{above} = 0$, $count_{below} = 0$

Step 4: Read the number of students n

Step 5: Read the value of usr , name and marks for the specified no of students using structure variable $s[i]$ for $i = 0$ to $n-1$

Step 6: Display the details of students

Step 7: Repeat for $i = 0$ to $n-1$

Compute sum of the marks

Step 8: Compute the average

Step 9: Repeat for $i = 0$ to $n-1$

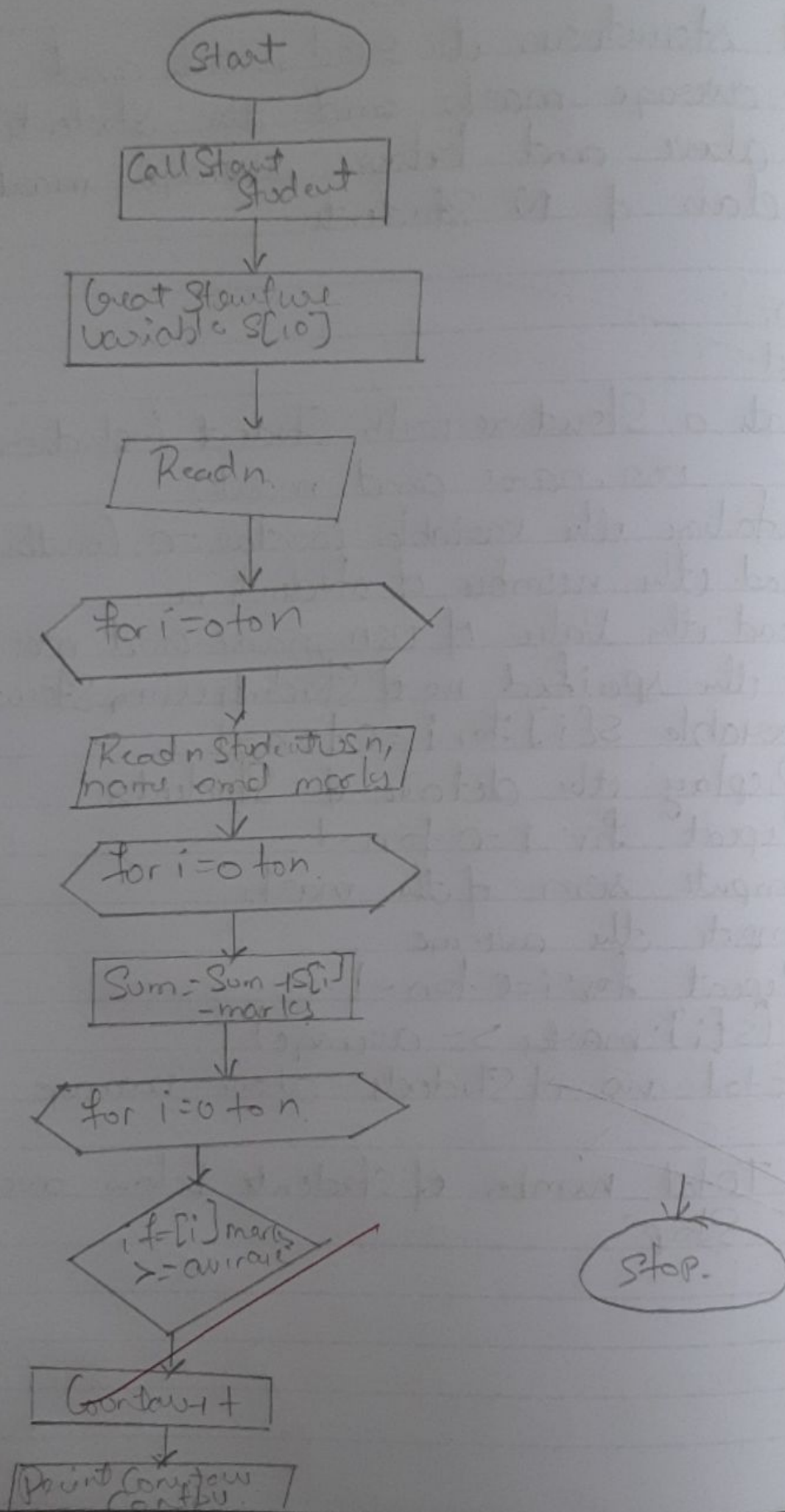
if ($s[i].marks > \text{average}$)

print "Total no of students above average"
Else

print "Total number of students below average"

Step 10: Stop

flow chart



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EXPT. TITLE: Information of Student

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```
#include <Stdio.h>
#include <Stdlib.h>
Struct Student
{
    char usn[50];
    char name[50];
    int marks;
} s[10];
void main()
{
    int i, n, countav = 0, countbu = 0;
    float sum, average;
    printf("Enter number of Student\n");
    scanf("%d", &n);
    printf("Enter information of Student:\n");
    for (i = 0; i < n; i++)
    {
        printf("Enter usn:");
        scanf("%s", s[i].usn);
        printf("Enter name:");
        scanf("%s", s[i].name);
        printf("Enter marks:");
        scanf("%d", &s[i].marks);
        printf("\n");
    }
    printf("Displaying Information:\n\n");
```

Output

Enter the number of Student
2.

Enter the information of Student:

Enter USN: 1KE123

Enter name: AKASH

Enter marks: 20

displaying information:

USN: 1KE123

Name: AK

Enter USN: 1KE124

Enter name: ANANTH

Enter marks: 100

Displaying information

USN: 1KE123

Name: AKASH

Marks: 20

USN: 1KE124

Name: Ananth

Marks: 100

Average: 60.

Total No of Student ^{Above} average = 1

Total No of Student below average = 1

Output

Enter the number of Student

2.

Enter the information of Student:

Enter USN: 1KE123

Enter name: AKASH

Enter marks: 20

displaying information:

USN: 1KE123

Name: AKASH

Enter USN : 1KE124

Enter name : ANANTH

Enter marks: 100

Displaying information

USN: 1KE123

name: AKASH

Marks : 20

USN : 1KE124

name: Ananth

Marks : 100

Average : 60.

Total No of Student ^{Above} average = 1

Total No of Student below average = 1

```
for (i=0; i<n; i++)
```

```
{
```

```
printf ("In USN: %s\n", s[i].usn);
```

```
printf ("Name: %s\n", s[i].name);
```

```
printf ("Marks: %d", s[i].marks);
```

```
printf ("\n");
```

```
}
```

```
for (i=0; i<n; i++)
```

```
{
```

```
sum = sum + s[i].marks;
```

```
}
```

```
average = sum/n;
```

```
printf ("In Average marks: %d", average);
```

```
for (i=0; i<n; i++)
```

```
{
```

```
if (s[i].marks >= average.
```

```
countall++;
```

```
else
```

```
countb++;
```

```
}
```

```
printf ("In Total No of Students above average  
= %d", countall);
```

```
printf ("In Total No of Student below average  
= %d", countb);
```

10
26

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EXPT. TITLE: Mean and Standard deviation

EXP. NO. 10

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10 Develop a program using pointers to compute the sum, mean and standard deviation of all elements in an array of N real numbers.

Algorithm

Step 1: Start

Step 2: Read n

Step 3: Repeat for $i = 0$ to $n-1$
 read $a[i]$

Step 4: $ptr = a$

Step 5: Repeat for $i = 0$ to $n-1$
 $sum = sum + *ptr$

Step 6: $mean = sum / n$

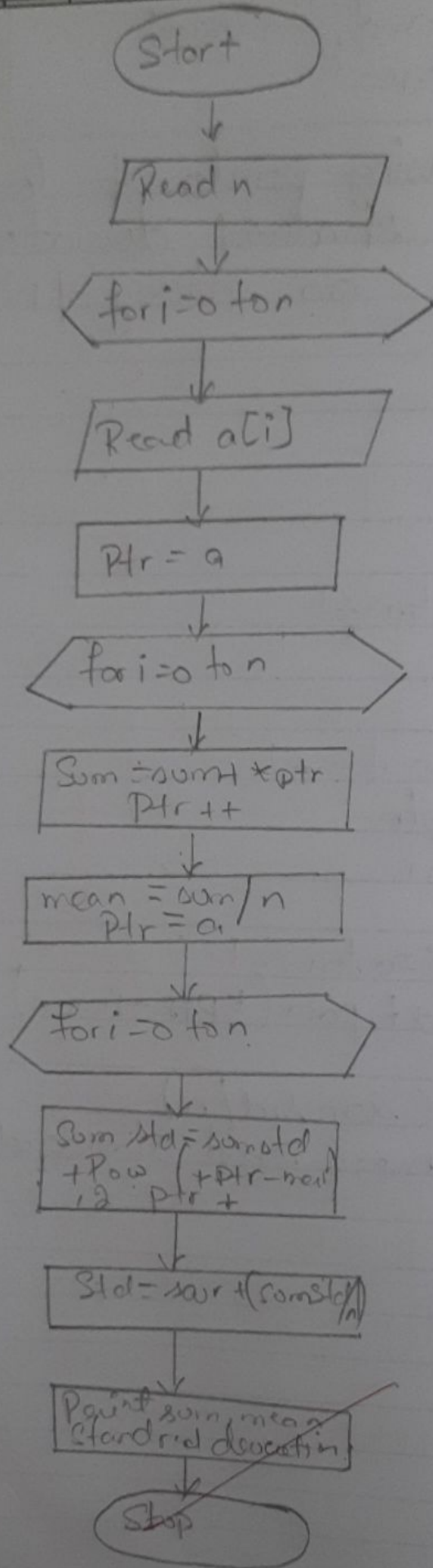
Step 7: $ptr = a$

Step 8: Repeat for $i = 0$ to $n-1$
 $sum_std = sum_std + pow(*ptr - mean, 2)$
 $ptr++$

Step 9: $std = \sqrt{sum_std / n}$

Step 10: print sum , $mean$ and standard deviation

Step 11: Stop



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EXPT. TITLE: Mean and Standard deviation

EXP. NO. 10

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```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

void main()
{
    float a[10], *ptr, mean, std, sum = 0, sumstd = 0;
    int n, i;
    printf("Enter the no of elements\n");
    scanf("%d", &n);
    printf("Enter the array elements\n");
    for (i = 0; i < n; i++)
    {
        scanf("%f", &a[i]);
    }
    ptr = a;
    for (i = 0; i < n; i++)
    {
        sum = sum + *ptr;
        ptr++;
    }
    mean = sum/n;
    ptr = a;
    for (i = 0; i < n; i++)
    {
        sumstd = sumstd + pow((*ptr - mean), 2);
    }
}
```

Output

Enter the no of elements

3

Enter the array elements

1
2

3

Sum = 6.000 mean = 2.000, Standard deviation = 0.816

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EXPT. TITLE: Mean and Standard Deviation

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```
pta++;
```

```
std = sqrt(sumtd/n);
```

```
printf("sum = %.3f\t", sum);
```

```
printf("mean = %.3f\t", mean);
```

```
printf("Standard deviation = %.3f\t", std);
```

```
}
```

~~10~~~~10~~