K. S. SCHOOL OF ENGINEERING AND MANAGEMENT

Department of Computer Science and Engineering Design and Analysis of Algorithm Laboratory

LIST OF EXPERIMENTS

- 1. a. Create a Java class called *Student* with the following details as variables within it.
- (i) USN
- (ii) Name
- (iii) Branch
- (iv) Phone

Write a Java program to create *nStudent* objects and print the USN, Name, Branch, and Phone of these objects with suitable headings.

b. Write a Java program to implement the Stack using arrays. Write Push(), Pop(), and Display() methods to demonstrate its working..

2. a. Design a superclass called *Staff* with details as StaffId, Name, Phone, Salary. Extend this class by writing three subclasses namely *Teaching* (domain, publications), *Technical* (skills), and *Contract* (period). Write a Java program to read and display at least 3 *staff* objects of all three categories.

b. Write a Java class called *Customer* to store their name and date_of_birth. The date_of_birth format should be dd/mm/yyyy. Write methods to read customer data as <name, dd/mm/yyyy> and display as <name, dd, mm, yyyy> using StringTokenizer class considering the delimiter character as "/".

- 3 a. Write a Java program to read two integers a and b. Compute a/b and print, when b is not zero. Raise an exception when b is equal to zero.
- b. Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer for every 1 second; second thread computes the square of the number and prints; third thread will print the value of cube of the number.
- 4. Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of n > 5000 and record the time taken to sort. Plot a graph of the time taken versus n on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divideand-conquer method works along with its time complexity analysis: worst case, average case and best case.
- 5. Sort a given set of n integer elements using Merge Sort method and compute its time complexity. Run the program for varied values of n > 5000, and record the time taken to sort. Plot a graph of the time taken versus n on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divideand- conquer method works along with its time complexity analysis: worst case, average case and best case.
- 6. Implement in Java, the 0/1 Knapsack problem using

(a) Dynamic Programming method

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(b)Greedy method

- 7. From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm. Write the program in Java.
- 8. Find Minimum Cost Spanning Tree of a given connected undirected graph using Kruskal's algorithm. Use Union-Find algorithms in your program.
- 9. Find Minimum Cost Spanning Tree of a given connected undirected graph using Prim's algorithm.
- 10. Write Java programs to
- a. Implement All-Pairs Shortest Paths problem using Floyd's algorithm.
- b. Implement Travelling Sales Person problem using Dynamic programming.
- 11. Design and implement in Java to find a subset of a given set $S = \{S1, S2,....,Sn\}$ of n 5, 6, 8} and d=9, there are two solutions $\{1,2,6\}$ and $\{1,8\}$. Display a suitable message, if the given problem instance doesn't have a solution.
- 12. Design and implement in Java to find all Hamiltonian Cycles in a connected undirected Graph G of n vertices using backtracking principle.

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